

## 2010 – TANAH KEETA

### Cub Scout & Webelos Resident Camp

TIME	SUNDAY JULY 18 <sup>TH</sup>	MONDAY JULY 19 <sup>TH</sup>	TUESDAY JULY 20 <sup>TH</sup>	WEDNESDAY JULY 21 <sup>ST</sup>	THURSDAY JULY 22 <sup>ND</sup>
7:30AM		Reveille & Flag - Parade Grounds	Reveille & Flag -Parade Grounds	Reveille & Flag -Parade Grounds	Reveille & Flag -Parade Grounds
8:00AM		Spring Into Action – Parade Grounds	Spring Into Action – Parade Grounds	Spring Into Action – Parade Grounds	Spring Into Action – Parade Grounds
8:15AM		<b>BREAKFAST</b>	<b>BREAKFAST</b>	<b>BREAKFAST</b>	<b>BREAKFAST</b>
9:00AM		Shooting Sports, Low Cope & Outdoors	Field Sports & Outdoors	Shooting Sports, Low Cope & Outdoors	Break Camp & Depart
11:30AM		Rest Time & Trading Post	Rest Time & Trading Post	Rest Time & Trading Post	
12:00PM		<b>LUNCH</b>	<b>LUNCH</b>	<b>LUNCH</b>	
1:00PM		Water Sports – Swimming, Canoeing, etc	Water Sports – Swimming, Canoeing, etc	Water Sports – Swimming, Canoeing, etc	
2:00PM	<b>Unit Check-In</b>				
2:30PM	Orientation				
3:00PM	Swim Tests Start	Crafts & Participation – Woodworking, Masks, Games, Songs, Skits, etc	Crafts & Participation – Woodworking, Masks, Games, Songs, Skits, etc	Crafts & Participation – Rocket Launching, Games, etc	
3:30PM	Camp Set-Up Start				
4:30PM	Kickball & Scout Participation Starts	Scout Skills – Map, Compass, First Aid, Leave No Trace, Weather, Knots, etc.	Scout Skills – Map, Compass, First Aid, Leave No Trace, Weather, Knots, etc.	Scout Skills – Map, Compass, First Aid, Leave No Trace, Weather, Knots, etc.	
5:45PM	<b>DINNER</b>	<b>DINNER</b>	<b>DINNER</b>	<b>DINNER</b>	
6:30PM	Chapel	Nature Hike	Trading Post & Free Time	Participation – Skit/Song review & Free Time	
7:00PM				Mad Scientist Night - Rocket Building, Experiments, etc	Opening Campfire - OA Ring
7:30PM	Trading Post & Free Time	Flag Retirement			
8:00PM	Opening Campfire - OA Ring				
8:45PM	Crackle Barrel	Crackle Barrel	Crackle Barrel	Crackle Barrel	
9:15PM	Camp Time	Camp Time	Camp Time	Camp Time	
10:00PM	Lights Out	Lights Out	Lights Out	Lights Out	